# Data Driven Resource Allocation for Distributed Learning

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# The problem

- Want to distribute data to multiple machines for efficient machine learning.
- How should we partition the data?



- Common idea: randomly partition the data.
  - Clean both in theory and practice, but suboptimal.

#### Our approach

- Cluster the data and send one cluster to each machine.
- Accurate models tend to be *locally simple* but *globally complex*.



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- Accurate models tend to be *locally simple* but *globally complex*.



- Each machine learns a model for its *local* data.
- Additional clustering constraints:
  - **Balance:** Clusters should have roughly the same number of points.
  - **Replication:** Each point should be assigned to p clusters.

## Summary of results

- 1. Efficient algorithms with provable worst-case guarantees for balanced clustering with replication.
- 2. For non-worst case data, we show that common clustering algorithms produce high-quality balanced clusterings.
- 3. We show how to efficiently partition a large dataset by clustering only a small sample.
- We empirically show that our technique significantly outperforms baseline methods and strongly scales.

# How can we efficiently compute balanced clusterings with replication?

### Balanced k-means with replication

Given a dataset S...

- Choose k centers  $c_1, \ldots, c_k \in S$ ,
- Assign each  $x \in S$  to p centers:  $f_1(x), \dots, f_p(x) \in \{c_1, \dots, c_k\}$
- k-means cost:  $\sum_{x \in S} \sum_{i=1}^{p} d(x, f_i(x))^2$ .
- Balance constraints: Each center has between  $\ell|S|$  and L|S| points.



- Can formulate problem as an *integer program* (NP Hard to solve exactly).
- The *linear program* relaxation can be solved efficiently...
  - but gives "fractional" centers and "fractional" assignments.
  - 1. Compute a coarse clustering of the data using a simple greedy procedure.
  - 2. Combine centers within each coarse cluster to form "whole" centers.
  - 3. Find optimal assignments by solving a min-cost flow problem.

#### Theorem

The LP-rounding algorithm returns a constant factor approximation for balanced k-means clustering with replication when  $p \ge 2$  and violates the upper capacities by at most  $\frac{p+2}{2}$ .

\* We have analogous results for k-median and k-center clustering as well.

#### Beyond worst-case: k-means++

- For non-worst-case data, common algorithms also work well!
- a clustering instance satisfies  $(\alpha, \varepsilon)$ -approximation stability if all clusterings *C* with  $cost(C) \leq (1 + \alpha)OPT$  are  $\varepsilon$ -close to the optimal clustering. [1]



#### Theorem

*k*-means++ seeding with greedy pruning [5] outputs a nearly optimal solution for balanced clustering instances satisfying  $(\alpha, \varepsilon)$ -approximation stability

# Efficiency from Subsampling

**Goal:** Cluster a small sample of data and use this to partition entire dataset with good guarantees.

Assign new point to the same clusters as its nearest neighbor.

- Automatically handles balance constraints.
- New point costs about the same as neighbor.



#### Theorem

If the cost on sample is  $\leq r \cdot OPT$ , then the cost of the extended clustering is  $\leq 4r \cdot OPT + O(rpD^2\epsilon + pr\alpha + r\beta)$ 

- *D* is the diameter of the dataset
- $\alpha$ ,  $\beta$  measure how representative the sample is, and go to zero as sample size grows.

#### How well does our method perform?

#### Experimental Setup

**Goal:** Measure the difference in accuracy from different partitioning methods.

- 1. Partition the data using one of the partitioning methods.
- 2. Learn a model on each machine.
- 3. Report the test accuracy.
- Repeat for multiple values of k
  - Larger values of *k* are more parallelizable.

#### Baseline Methods

Method	Fast?	Balanced?	Locality?
Random			X
Balanced Partition Tree (kd-tree)			1/2
Locality Sensitive Hashing		X	
Our Method			

#### **Experimental Evaluation**



# Strong Scaling

- For a fixed dataset we evaluate the running time of our method using 8, 16, 32, or 64 machines.
- We report the speedup over using 8 machines.
- For all datasets, doubling the number of workers reduces running time by a constant fraction (i.e., our method strongly scales).



#### Conclusion

- Propose using balanced clustering with replication for data partitioning in DML.
- LP-Rounding algorithm with worst-case guarantees.
- Beyond worst-case analysis for k-means++.
- Efficiently partition large datasets by clustering a sample.
- Empirical support for utility of clustering-based partitioning.
- Empirically demonstrated strong scaling.

### Thanks!

### Extra Slides (You've gone too far!)

# Capacitated k-means with replication

Choose k centers and assign every point to p centers so that points are "close" to their centers and each cluster is roughly the same size.

As an Integer Program:

- Number the points 1 through *n*.
- Variable  $y_i$  = "1 if point *i* is a center, 0 otherwise."
- Variable  $x_{i,j}$  = "1 if point j is assigned to point i."

Minimize  $\sum_{i,j} x_{i,j} d(i,j)^2$ Subject to:

- $\sum_{i} x_{i,j} = p$  for all points *j* (*p* assignments)
- $\sum_i y_i = k$  (k centers)
- $\ell n y_i \leq \sum_i x_{i,j} \leq L n y_i$  for all points *i* (balancedness)

•  $x_{i,j}, y_i \in \{0,1\}$  for all points i, j.

Linear Program Relaxation:  $x_{i,j}, y_i \in [0,1]$ 

xs are "fractional assignment", ys are "fractional centers"

- 1. Solve the LP to get fractional ys and xs.
- 2. Compute a very coarse clustering of the points using a greedy procedure.
- 3. Within each coarse cluster, round the ys to 0 or 1.
- 4. Find the optimal integral xs by solving a min-cost flow.



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